

# HeroQuest™

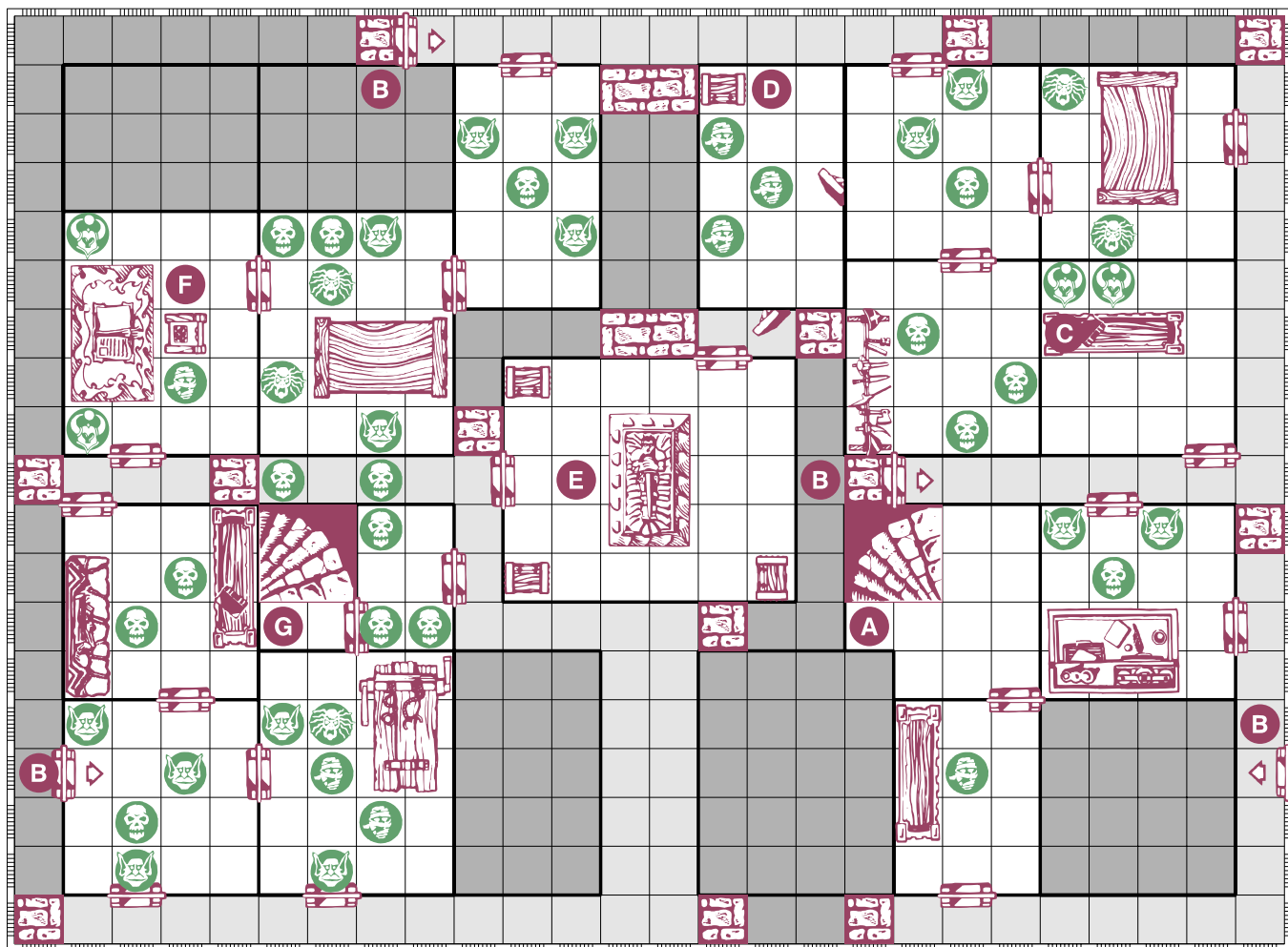
Halloween Quest

Q U E S T



B O O K





## Single Quest

# The Cairn of the Living Dead

Heroes this cairn has been bound by an evil magic. It is the burial place of an ancient lord who was buried with a horde of his warriors. The whole retinue is bound by a state of undying.

To break the curse the Heroes must remove the lord's head and get to the exit before his warriors drag you down to the depths.

### NOTES:

- A** This is the start of the Quest.
- B** These doors cannot be entered by the Heroes. Every turn you may place d6 Zombies spread through the doors that the Heroes have uncovered.
- C** Do not place these Chaos Warriors until the Heroes come around the corner.  
  
Also once the Chaos Warriors are dead, a book will fall off the shelf. If read, it will curse the Hero with the following: Undead hate you! So they will attack you first till you break the curse.  
  
Break the curse: Drink the blood of a Vampire that has feasted on the flesh of an ally!
- D** This chest holds d6 healing potions, as well as 2 draws from the Treasure Deck for all Heroes.
- E** A hidden stone sarcophagi home to a lonesome Vampire he will tell you three things about why your older sister is better than you, he will call you a girl no matter what. Roll a number between 1-100 three times and see the Chart added in this Quest.
- F** This is the lord of the cairn. He attacks and defends with 2 extra combat dice, and has d6 extra HP
- G** This is the exit...Fly you fools!

Wandering Monster in this Quest: None